

QRP CW Transceiver Manual

Board rev. 2, Firmware rev. 2.5

Hannes Matuschek – DM3MAT

<dm3mat [at] darc [dot] de>

<https://dm3mat.darc.de/cw2019>

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This document describes the assembly, alignment and usage of the second revision of my small, portable CW TRX. If you cannot find any *rev 2* markings on your boards, this is the wrong document!

The main difference to the first revision is the mixer. Instead of a 74HC4053, which has some significant damping on higher frequencies, the second revision relies on the famous FST3253 switch. This allows for using the TRX well into the 10m band. Additionally, the board layout has been changed to allow for board-to-board interconnects and proper connectors to ease the assembly of the final TRX. To this end there are only two boards (instead of three) with a $10 \times 8\text{ cm}$ footprint that can be squeezed into a $10 \times 10 \times 5\text{ cm}$ Fischer-chassis (KOH-2100 + KOH-4100 + DPL 2-4). Using this chassis, the receiver will weight about 580 g (without batteries & key).



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1 Receiver & Controller Board

The receiver and controller board houses the majority of the TRX circuitry. The receiver is a direct conversion receiver using the FST3253 CMOS switch as a sample-hold mixer (in conjunction with C4–C7). The latter takes two VFO input signals with 90° phase difference and produces four mixing products with 0° , 90° , 180° and 270° phase shifts. These signal pairs ($0^\circ + 180^\circ$) and ($90^\circ + 270^\circ$) are fed into two independent difference-amplifiers (U6A, U6B) producing two 90° phase-shifted audio signals (for USB, -90° for LSB). The following phase-shift-network U7 & U8 then shifts back the audio phase by -90° at 700 Hz . Finally the resulting signals are added at RV3. Here the USB signals will interfere constructively while the LSB signals will cancel out. This phasing method allows for an unwanted side-band suppression in a direct conversion receiver. The next stages (U3 & U5) will filter and amplify audio signals near 700 Hz , which are then fed into the audio PA U4.

The controller and VFO section of the board consists of a ATmega 328P MCU controlling the SI5351 PLL oscillator. The CLK2 signal of the PLL drives the two flip-flops U9, which divide the CLK2 frequency by four and produce a proper 90° phase-shifted signal for the mixer.

1.1 Controller Assembly

In a first step, the controller section of the receiver board is assembled. Install C2, C26, J7 connector, L3, C38, C40, C41, C42, U10, J10, C14, J3, R3, C46, R4, U11 + Socket, LCD1 connector, R43, R5, RV4, J9 connector, R41, R40, C39 & U9 first.



Remark

Due to the compact layout of the PCB, the component references might be hard to read. I therefore used a very nice plugin for KiCad to export an [interactive BOM](#) for this board. This certainly helps to find the spots where all components are placed, even if the silk-screen is hard to read.



Warning

The metal tab of the TO-220 package of U10 is usually connected directly to the center pin (GND). Please check beforehand if this is the case for your variant. Some rare packages connect this pad to $+5\text{V}$ leading to a nice & solid short-circuit that will blow either U10 or L3 or both.

If you got one of the rare TO-220 variant of U10 that connects the metal tab to $+5\text{V}$, use a mica-insulator between U10 and the PCB. If you have enough head-room, you could also install U10 vertically, heat-sinking to the PCB is not necessary.

R43 limits the current to the LCD back-light. By default a $220\,\Omega$ resistor is installed. This limits the current to about 23 mA . This results in a very dim back-light but reduces the current consumption from max. 120 mA (R43 shorted). I personally consider this dim setting the most useful: During daylight a back light makes no sense, as the LCD is perfectly readable. During night without any external light-sources, a very dim back light is still sufficient to read the LCD. There is simply no need to drain the battery for unused or too-bright back lights. If you use the TRX only at home and current consumption is not an issue, you may choose a smaller value for R43 or even bridge it for maximum brightness.



Remark

You may also replace the resistor R43 with a push-button at the front panel to switch the back-light on when needed.

Then, assemble the switch plug and (top right corner labeled *SW*). Connect a 12 V power-supply (ideally current-limited to not more than 100 mA) to the pads of the supply connector (also top-right corner) labeled $+G$, where the $+$ pad is $+12\text{ V}$ and the G pad is ground.



Remember

The receiver board itself has no reverse-polarity protection. So be careful when connecting the RX board to the power-supply!

If nothing blows up, switch the TRX off and continue assembling the rotary-encoder and LCD plugs.

The rotary encoder plug has the following connections (read left-to-right): *Button*, *Encoder B*, *Encoder A*, *Ground*.

The LCD-plug has the following connections (read left-to-right): *5V* pin 2 on LCD, *contrast* pin 3 on LCD, *LED backlight* pin 15 on LCD, *GND* pin 1 on LCD, *RS (register selection)* pin 4 on LCD, *D4-D7* pins 11-14 on LCD, *chip-enable (EN)* pin 6 on LCD. You also need to connect pins 5 and 16 on the LCD-board directly to ground (pin 1 on LCD).

Plug the LCD & rotary encoder into the board and install the **ATMega328** MCU. Then connect the board to the power-supply. If you got a pre-programmed MCU you should see a brief greeting on the LCD. If you do not see anything at all or a series of back blocks on the screen, you may have to set the LCD supply/contrast setting using RV4. If you still don't see anything on the LCD, double-check your connects to the LCD!

1.2 Testing PLL

In a next step, verify the proper operation of the SI5351 PLL. First, install the SI5351 break-out board.



Warning

Be careful when inserting the SI5351 beakout-board, there is no protection in the socket to plug it in the wrong way: The board should overlap with the LCD connector not U9!

Then switch on the RX and verify that there is a 3.5MHz signal at pins 8, 9, 11 and 12 of U9. If not, verify that there is a 14.0MHz signal at the CLK2 output of the SI5351 break-out board.

You may also verify the 90° phase-shift between pins 9 and 12 of U9 using a dual-channel oscilloscope.



Remark

By default, the RX is wired to receive on the upper side-band (USB). If you prefer LSB-reception, you may break the jumper labeled *USB* and put a solder-bridge on jumper *LSB*. You also need to set the side-band in the firmware.

If everything works fine for you so far, continue with assembling the rest of the receiver board.

1.3 Receiver Assembly

Before starting to assemble the receiver, disconnect everything from the board. That is, remove the SI5351, LCD and encoder wires and also remove the power-supply wires.

In a first step, install the SMD SOIC-16 FST3253 mixer.



Warning

Be careful! The SI5351 as well as the FST3253 are **very** sensitive to electrostatic discharge (ESD). Wear an antistatic wrist wrap and use an antistatic mat (if available) and avoid wearing wool or synthetic fibers. I personally destroyed two FST3253 that way.

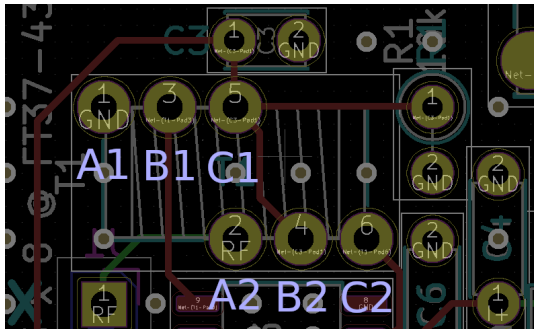
If you never soldered SMD components before It is surprisingly simple. Get a sharp soldering-iron tip and thin solder (e.g., 0.75mm) as well as plenty of flux. Put a lot of flux on the pads. Then put a small amount of solder on one of the pins, for example pin 1 in the bottom-right corner. Pick up the IC with pointy tweezers and place it on the board. Verify the orientation and alignment of the IC. Solder only pin 1 to the board by heating the pad and pushing the IC on the board. Then take a magnifying glass and verify the alignment of all pins with their pads. If needed, reheat pad 1 and improve the alignment. Once the alignment is right, you can start to solder the remaining pads. You do not need much solder! And remember: The flux will do all the work for you. If you got a solder-bridge between two pins, grab some desoldering-wig and remove the solder.

Once the mixer is installed, it does not matter in which order the next components are installed. Complete the assembly of the board but leave the board-to-board interconnects (labeled *TX*, *RX*, *+G* and the unlabeled 10-pin connector at the bottom) as well as the RCA plug labeled *TX-OC* unpopulated for now. They will added in the final assembly step later.

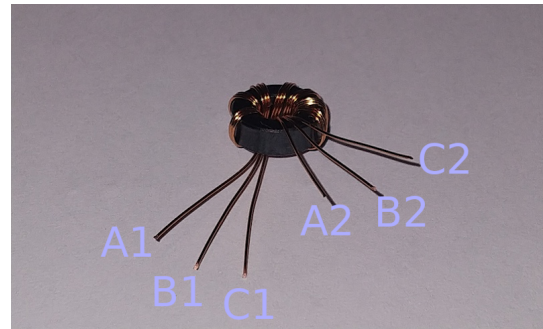
Remark

The audio PA (LM386, U4) has plenty of amplification. If you want to use head-phones, you may leave R13 and C16 off the board. You may add them later if more audio amplification is needed.

When winding the input transformer T1, cut 3 about 15-16cm long pieces of magnet wire and start the winding by pushing the three wires tough the core **from the back**. Hold them. Then make the next winding counter-clock wise by pushing the other end of the wires though the core from the front and continue to wind 8 turns on the core counter-clock wise. Every time the wires pass through the core, counts as a turn.



(a) Footprint of T1



(b) T1 wound and labeled.

Figure 1: Before soldering the core, make sure the wires are aligned correctly using a multi-meter. That is, top-left connects to bottom left (i.e., A1 to A2), top-center to bottom-center (i.e., B1 to B2) and top right to bottom right pads (i.e., C1 to C2) on the board.

Warning

The audio PA being used has a tendency to oscillate, in particular if a small speaker is used. If it does so, it may drive the complete audio-chain into saturation. In this case, the audio-chain may feed-back 12V to the FST3253 mixer. This may destroy the hard-to-get mixer! To prevent this problem, you **should** install four 5.1V Zener-diodes in parallel to C4-C7. This limits the voltage that can be fed back to the mixer and saves it.

1.4 Receiver Test and Alignment

Once the receiver is completed, re-connect the top-right pads *+G* to the power-supply, prepare the volume and head-phone plug. Also connect a piece of coaxial cable to the *RX/GN* pads in the top-left. This is the antenna input for the test. Depending on the selected band, you may need to increase the current-limit of the power supply to about 120mA.

1.4.1 Frequency Alignment

If a accurate frequency-counter is at hand, you may start your alignment by fixing the PLL offset. Select the 20m band and tune to 14.0007MHz. Then measure the frequency at the USB pad. You should read exactly 14.000MHz (if the CW side-tone frequency is set to 700Hz). If not, enter the Setup menu and select the *PLL correction* option. Now adjust the correction until you read 14.000MHz in the frequency counter.

1.4.2 CW Filter Alignment

Although the CW filter cannot be *tuned*, variations in component values may lead to small variations in the center frequency of the narrow CW audio filter. For a proper alignment of the RX frequency-shift,

the CW-tone must be set to the center frequency of the CW filter. Hence, measure the spectrum (e.g., using your PC sound card and an application that can display the audio spectrum) of the audio signal. Determine the center frequency of the CW filter and set the CW side-tone frequency (under **Menu** → **Setup** → **CW Tone**) to that value. This will also adjust the RX frequency-shift.



Remember

The displayed frequency is the frequency, the TRX will transmit on. It is not the beat-frequency the TRX is receiving on.

1.4.3 Side-band Suppression

If an signal generator is at hand, tune the generator to $14.000MHz$. Then select the 20m Band and tune to $14.0012MHz$. You may hear a low-frequency tone (about $500Hz$). Tune RV2 & RV3 to minimize the unwanted side-band tone. Then tune to $14.0016MHz$. You may hear a high-frequency tone (about $900Hz$). Tune RV1 & RV3 to minimize the unwanted side-band tone. You may repeat the previous steps several times to obtain the optimal result. In my experience, the unwanted side-band suppression will work satisfactorily on all bands once aligned properly on 20m.

With these steps, the alignment of the RX is completed and you may take the RX on a short ride through the bands.

1.5 RX Component List

#	Component	Value	Remarks
1	R15	10R	
4	R20, R21, R22, R23	100R	
1	R43	220R	
3	R38, R39, R42	1k	
1	R13	2.2k	
9	R7, R27, R29-R31, R33, R35-R37	3.3k	
1	R32	4.3k	
1	R4	4.7k	
1	R26	5.1k	
1	R34	7.5k	
10	R1, R2, R6, R11, R18, R24, R25, R28, R40, R41	10k	
2	R9, R10	30k	
2	R12, R14	33k	
2	R16, R17	36k	
2	R3, R5	47k	
1	R8	120k	
1	R19	470k	
2	RV1, RV2	50k	
1	RV3	500R	
1	RV4	10k	
3	C13, C20, C23	1n	
2	C25, C27	3.3n	
3	C30, C31, C35	10n	
5	C12, C17, C18, C21, C33	47n	
23	C3, C8, C11, C22, C24, C26, C29, C32, C34, C37-C41, C46-C54	100n	
5	C4, C5, C6, C7, C36	470n	
2	C1, C28	1u	
3	C15, C16, C42	10u	
3	C2, C14, C19	100u	
8	L1, L3, L4, L5, L6, L7, L8, L9	100u	
1	T1	3 x 8 @ FT37-43	
1	D1	1N4148	
4	in parallel to C1-C4	5.1V Zener	
1	Q1	BS170	
1	Q2	2N3904	
1	U1	FST3253	
5	U3, U5, U6, U7, U8	LM833	
1	U4	LM386	
6	–	DIP-8 Sockets	
1	U9	74AC74	
1	U10	L7805	
1	U11	ATmega328-PU	
1	–	DIP-28 Socket	
1	-	SI5351 break-out	
2	J1, J3, J4, J11	1x10 pin-header long	
1	J6	2x3 pin-header	
1	J9	1x7 pin-socket	
2	J2, J7	1x2 90deg	
1	–	Switch	
1	J8	1x3 90deg	
1	–	10k log	potentiometer
1	J10	1x4 90deg	
1	–	Rotary encoder	
1	LCD1	1x8 90deg	

1	—	LCD	2 x 8 symbols
1	J13	TX-OC	RCA-jack (optional)
1	J5	Key	3.5mm stereo jack

2 PA & Low-Pass Board

The majority of the PA/LP board consists of four 7-pole Chebyshev low-pass filters. The Chebyshev-type filters are needed to get away with only four filters to cover all RF bands from 80m to 10m. The right-most filter covers the 80m and 60m band and should have a cutoff frequency near 5.6 MHz . The next filter covers 40m and 30m and should have a cutoff frequency near 10.5 MHz . The second-to-last filter covers 20m and 17m and should have a cutoff frequency near 20 MHz . Finally the leftmost filter will cover 15m, 12m and 10m with a cutoff frequency near 30 MHz . The low-pass filters are switched by 4 sub-miniature relays controlled by the RX-board via the board-to-board (b2b) connector J2.

The Q4 mosfet acts as the TX/RX switch passing the LP-filtered RF from the input to the RX via b2b J6.

The PA section consist of a 74HCT00 as driver, four BS170 mosfets as PA transistors and a BD140-16 for key-shaping. The TX oscillator signal arrives from the RX-board via b2b J7.

The complete TRX is powered from the barrel-jack J3 and the supply voltage is passed to the RX-board via b2b J11.



Remark

Before assembling the low-pass filters on the board. Please assemble them ugly-style on a piece of PCB material and measure their properties using a network analyzer or spectrum analyzer. Being Chebyshev low-pass filter, the exact component values are critical!

If no measurement equipment is present. Please subtract one winding from the given values below. The number of turns for each core was determined using AL-values provided by the manufacturer. In my experience, this leads to an slightly overestimation of the number of turns by about one. Moreover, you are probably more willing to risk a lower stop-band suppression rather than an increased damping in the pass band.



Remark

Like for the RX board, the PA board has its own [interactive BOM](#).

The diode D4 is connected in parallel to the barrel-jack and acts together with a fuse as a reverse-polarity protection. If the supply is connected to the TRX in reverse-polarity, the diode will short the input which will cause a huge current that blows the fuse. A 2A *flick* fuse will do.

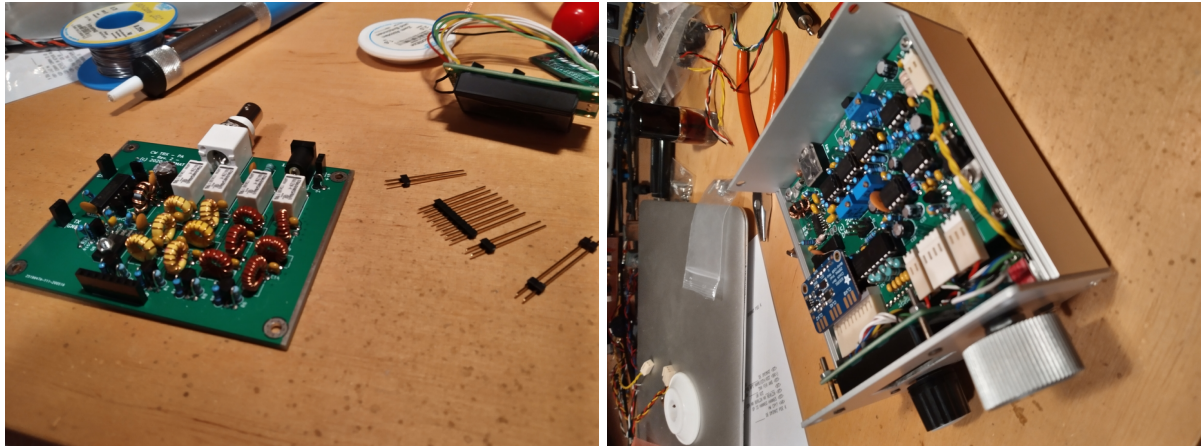
Finally install the b2b **sockets** on the PA/LP board, that is J2, J6, J7 and J11.

2.1 PA/LP Component List

#	Component	Value	Remarks
2	R12, R13	100	
1	R9	470R	
1	R10	1k	
1	R14	4.7k	
7	R1, R3, R5, R7, R11, R15, R16	10k	
4	R2, R4, R6, R8	100k	
2	C2, C15	100p	NP0
4	C3, C6, C11, C16	220p	NP0
4	C4, C7, C12, C17	470p	NP0
2	C5, C18	820p	NP0
2	C8, C13	1n	NP0
2	C9, C14	1.5n	NP0
11	C1, C10, C19, C20, C22, C23, C24, C27, C28, C29, C30	100n	
1	C25	1u	
1	C26	220u	
1	L14	22u	07HCP
1	L13	100u	MICC
3	L1, L5, L9	330n	11T on T37-6
3	L2, L6, L10	480n	13T on T37-6
3	L3, L7, L11	750n	14T on T37-2
3	L4, L8, L12	1700n	21T on T37-2
1	T1	–	8T + 8T on FT37-43
4	K1, K2, K3, K4	G6S-2	
6	D1, D2, D3, D5, D6, D7	1N4148	
1	D4	1N4001	
4	Q1, Q2, Q3, Q10	2N3904	
6	Q4, Q6, Q7, Q8, Q9, Q11	BS170	
1	Q5	2SB 772	
1	U1	74HCT00	
1	J1	BNC	
1	J2	1 x 8 pin-socket	
1	J3	barrel-jack	
3	J6, J7, J11	1 x 2 pin-socket	

3 Final Assembly

Finally, the board-to-board interconnects are installed. The way these connectors are installed, depends on the chassis and distance between the boards you chose. The example I give here applies to the Fischer KOH-2100 + KOH-4100 + DPL 2-4 kit. This is a nice and compact $10 \times 10 \times 5 \text{ cm}$ chassis. The boards slide into the chassis with $\approx 1.5 \text{ cm}$ distance. Unfortunately, I was not able to find stackers or long pin-headers with a matching length here in Germany. Have a look at Ebay or at Mouser. Pin headers with insertion lengths of about 12 mm should do the trick. I, however, went with stackers of 38 mm total length which is way too long and therefore needed to be shortened.



(a) Cut stackers to get long pin-headers, before inserting them into the socket of the PA board. (b) Put RX board on top, insert into chassis, solder pins to RX board and cut pins to length.

Figure 2: Final assembly of the board-to-board interconnects.

The easiest way to do that, is to cut the top-part away from these stackers (see figure 2a) and stick them into the sockets on the PA board. Then put the RX board on top. Now carefully insert both boards in the chassis. Make sure that you can close the chassis. Finally solder the stackers/long pin-headers into the RX board.



Warning

Do not overheat the stackers/pin-headers as the socket may melt. Just tag them in-place and reflow the header connections once the PA-board is removed.

When the TRX is installed into the Fischer chassis mentioned above, the RCA connector at the back of the RX board to key an external PA will not fit. The boards are way to close together. If a different chassis is used, the connector can be installed right now.

3.1 Final Testing

With these final steps completed, it is now time to test the PA and RX/TX switching. Reconnect everything and connect a dummy-load to the output. Measure the RF voltage-drop across the dummy-load (oscilloscope). Alternatively, connect a power/SWR meter between the TRX and dummy-load. You should get about 22 Vp across the dummy-load or about 5 W on transmit, depending on the supply voltage (assuming about 13.8 V). On the lower band (e.g., up to 30 m) it might even be a little bit more.

If your output is way less, measure the peak voltages at the PA-output and LP-input and double-check the low-pass filters. If the output matches, the assembly is complete.

3.2 Hot fixes

The second revision was a redesign to some extend. Hence not everything is perfect yet. For example, the 74AC74 produces a lot of high-frequency ripple on the 5 V rail. To suppress them stronger, a 470 pF capacitor should be soldered directly from pin 16 (5 V) to pin 8 (GND).

The audio PA has a tendency to oscillate, in particular if a small speaker is used. If it does so, it may drive the complete audio-chain into saturation. In this case, the audio-chain may feed-back 12 V to the FST3253 mixer. This destroys the hard-to-get mixer! To prevent this problem, you **should** install four 5.1V Zener-diodes in parallel to C4-C7 on the receiver board. This limits the voltage that can be fed back to the mixer and saves it.

3.3 Mechanical Parts

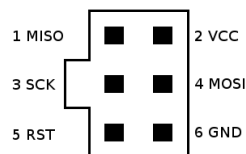
#	Component	Remarks
1	chassis top	
1	chassis bottom	
1	chassis front/back	
1	10k log pot	
1	rotary encoder	
1	LCD display	
1	head-phone socket	
1	switch	
1	barrel plug	
2	fuse holder	optional
2	2A flink	optional
1	speaker	optional

4 Build & Load the Firmware

To program the firmware onto the device in the first place or update the firmware to a newer version, a so-called in-system programmer ISP is needed. This is a small USB device that provides the interface from the computer to the controller (MCU). There are many cheap AVR ISPs out there (usually between 5€ and 10€ on ebay). It is also possible to build a [makeshift ISP for the good old serial-port](#) or using a [Arduino as ISP](#).

Once you got your hands on an ISP, you still need some software to upload the firmware to the device. I used [avrdude](#) under Linux for this but others should work as well. If you got a working setup, you can simply [download](#) the pre-compiled firmware and EEPROM image from my github page and program the device immediately. You only need to set the fuses of the AtMega first to low=0xE2 and high=0xD9. These fuse settings tells the MCU to use the internal 8Mhz RC-oscillator (no pins left for a crystal) and not to divide the clock by 8. All other settings are left as default.

You can find the 6-pin ISP header (J3) on the RX board. Pin 1 is marked by a small circle on the corner. Consequently the small tab on the ISP plug must face away from the MCU.



When programming the MCU, you need to first set the fuses. This step must only be done once as these settings are conserved across programming cycles. In a second step the firmware (`firmware-atmega328p.hex`) is written to the MCU. This step usually erases the EEPROM content. The EEPROM is used to store settings, last frequency etc. The firmware may not properly work with some uninitialized EEPROM. Hence, after the firmware was written, the default EEPROM image (`firmware-atmega328p-eeprom.hex`) must be written to the MCU.

4.1 Building Firmware from Scratch

In this section, I like to describe building and loading the firmware from scratch on a Ubuntu/Debian system (e.g., on a Raspberry Pi). Before you can start a bunch of software needs to be installed. That is the cross compiler, build tools and programming software. So run on a command line

```
sudo apt-get install git cmake gcc-avr avrdude
```

`git` is the version control system I use. It is used to download the latest source code. `cmake` is the build system. There is a nice extension to `cmake` for the `avr-gcc` and `avrdude` that makes building and writing the firmware to the MCU easy. `gcc-avr` is the cross-compiler for the AVR devices. Finally, `avrdude` is the programming tool to write the firmware to the device.

Once all the software is installed, you need to download the firmware source from my github page. So call

```
git clone https://github.com/hmatuschek/cwtrx.git
```

You will now find a new directory named `cwtrx`. Before the firmware can be programmed to the device, you may need to adjust some settings to reflect your programmer. The first lines in the `cwtrx/firmware/CMakeLists.txt` specify which programmer you use and where to find it.

By default you should find something like this

```
1 # Specify programmer
2 set(AVR_UPLOADTOOL avrdude)
3 set(AVR_PROGRAMMER stk500v2)
4 set(AVR_UPLOADTOOLPORT /dev/ttyACM0)
```

In the second line, you can set the programming tool. Here `avrdude` is used. The third line specifies the ISP programmer being used. Here I used a STK500V2 compatible one (actually called DIAMEX-AVR). Finally, line 4 specifies the port where the programmer can be found. This programmer appears as a serial port to the computer (as device `/dev/ttyACM0`). You may need to change lines 3 and 4 to match your local setup.

Once everything is set up, you can start to build the firmware. Enter the `cwtrx` directory, create a so-called build directory and enter it as well.

```
cd cwtrx
mkdir build
cd build
```

In the next step, the build will be configured with

```
cmake ..
```

This step will search for the AVR GCC and prepare the build. Once completed, build the firmware and EEPROM image with

```
make
```

After this step, you need to set the fuses of the MCU. Simply call

```
make set_fuses
```

This step may fail if the MCU is brand new. Just retry several times. Once the fuses are set, the communication with the MCU should be stable. Then upload the firmware to the MCU with

```
make upload_firmware
```

and finally write the EEPROM image with

```
make upload_eeprom
```

Your TRX is now ready.

4.2 Updating the Firmware

Assuming you already performed the steps above, updating the firmware is quiet straight forward. Enter the `cwtrx` directory and run

```
git pull
cd build
make
make upload_firmware
make upload_eeprom
```

And you are ready to go.

5 Usage

Handling a feature-rich TRX using a single rotary encoder with a single push-button is kind of challenging. I've designed a two-level menu navigation that puts everything that is needed frequently in the first level (blue in figure 3) and everything else in a second level. This keeps the navigation fast for frequently used options.

The second menu level (red in figure 3) contains all settings that are usually not touched during the operation. They concern the basic setup and alignment of the TRX.

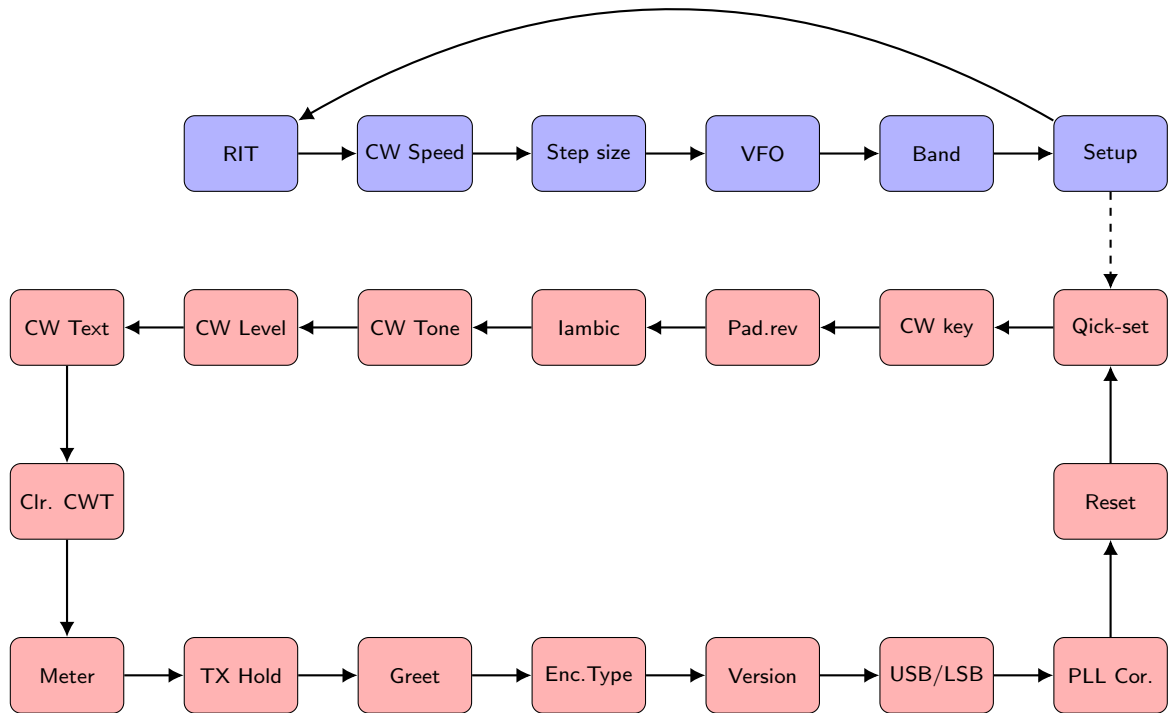


Figure 3: Menu navigation

To enter the menu, just click the button on the rotary encoder. You will land on either the RIT setting or on the last modified setting. Using the rotary-encoder you can navigate through the first menu level. To change a settings, click the center button again. You can now change the selected setting using the rotary encoder. To finish the setting and leave the menu, click the center button again.

To enter the second menu-level, enter the first level by clicking on the center button and select the menu entry **Setup**. Click on the center button again to enter the second-level menu. You will land on the **Quick-set** setting. You may now navigate the second menu-level using the rotary encoder. Changing and leaving the second-level menu works in the same way as the first-level menu.

5.1 Gestures

The firmware distinguishes four different *gestures* of the rotary encoder:

1. *tune* - just rotate the encoder.
2. *click* - press and release the center button of the encoder.
3. *long-press* - press and hold the center button for at least 2 seconds.
4. *press-rotate* - press and rotate the encoder.

During RX, a *tune* gesture will simply tune the frequency (of cause), a *click* gesture will enter the menu, a *long-press* gesture will send the keyer memory (if set) and a *press-rotate* gesture will quick-set a property (if specified).

5.2 Settings

The *settings* are all settings that might be changed during normal operation of the TRX. Hence they are located at the first level of the menu for the sake of quick access.

Receive/Transmit offset (RIT) Allows to fine-tune the RX frequency while keeping the TX frequency constant. A non-zero RIT will be indicated by a + or - symbol in the bottom-right corner of the display during RX.

CW speed Specifies the speed in WPM for the iambic and automatic keyer.

Tuning step-size Specifies the step-size when tuning the TRX.

VFO Specifies the current VFO and VFO-mode. That is VFO A, VFO B or Split.

Band Specifies the current band.

5.3 Quick-Set

The *quick-set* feature allows you to modify a selected setting without entering the menu at all. Just press & rotate the encoder.

To use this feature, you have to specify the settings you want to *quick-set* under **Menu** → **Setup** → **QuickSet** (see below).

5.4 Setup

Setup hides all settings that are usually not touched during regular operation and are therefore hidden in the second menu-level. You can access these settings by selecting **Menu** → **Setup**.

Quick-set The quick-set feature allows to set a specific property without entering the menu. By holding and turning the rotary-encoder at the same time. This menu item allows to select one of four settings to be manipulated by the quick-set feature: RIT, keyer speed, tuning step-size, band or *none*. The latter disables the quick-set feature (default).

Key type The key type specifies the type of keyer you use. Possible options are *straight key*, *paddle* and *iambic*. The TRX switches automatically to *straight key* if the TRX detects a mono-plug at startup.

Paddle reverse If enabled, the meaning of the two paddles are reversed. That is, the left paddle will produce a series of *dahs* and the right one produces a series of *dits*.

Iambic mode Specifies either *iambic A* or *iambic B* modes for the automatic keyer if the type is set to *iambic*.

CW side-tone level Specifies the volume of the CW side-tone. This is a value between 1 and 255.

Keyer memory CW Text Specifies the text to be send automatically (e.g., a CQ call) when the rotary encoder is long-pressed. If no text is set, nothing will happen.

To edit the CW text head to **Menu** → **Setup** → **CW Text** and *click* the encoder to enter the editor. You should see a cursor beneath the first character. You can use the encoder to select the character you want to edit. *Click* again and the character should start to blink. You can now change the selected character. Once the desired character is found, *click* again to set it. You are now back at the editor level and the next character is automatically selected. Once the text is edited, leave the editor by *long-pressing* the encoder.

Clear keyer memory Simply clears the keyer memory.

Meter selection Selects a meter to display during RX. This can be **Volt** to display the supply voltage or **Temp** to display the core-temperature of the MCU.

TX-hold time Specifies the delay between TX and RX in *ms*. By default a value of 50 *ms* is selected. This small value allows for quasi-QSK but is sufficiently long to avoid ugly clicks in the audio path when switching from TX to RX.



Remark

When operating a PA or in split mode, a longer delay should be chosen to allow the relays to switch properly.

Greet text An editor that allows you to change the *greeting* at startup. The editing is similar to the *keyer memory* editor above.

5.5 Alignment

These settings can be found under the *Setup* sub-menu and are usually only changed during the alignment of the TRX.

CW side-tone frequency Specifies the CW side-tone frequency as well as the RX frequency shift. This frequency should be identical to the center frequency of the narrow CW audio filter.

Encoder type Specifies the encoder type used. There are two different generic encoder-types A & B. If you ordered exactly the encoder listed in the BOM, you should have a type-A encoder (default). If you encounter problems with the encoder (e.g., double-steps) you may change this setting to type B. If you wired the encoder in the wrong way (wrong tuning direction) you may simply change this setting to **A rev** or **B rev**.

PLL correction This setting specifies the PLL clock frequency correction in PPM. See **RX Alignment** above.

Factory reset The previous version of the TRX encountered some issues with the EEPROM memory, leading to corrupted settings which turn the TRX unusable. This option allows to reset the entire EEPROM memory to *factory settings* fixing the corrupted memory issue.

6 Bill-of-Material (BOM)

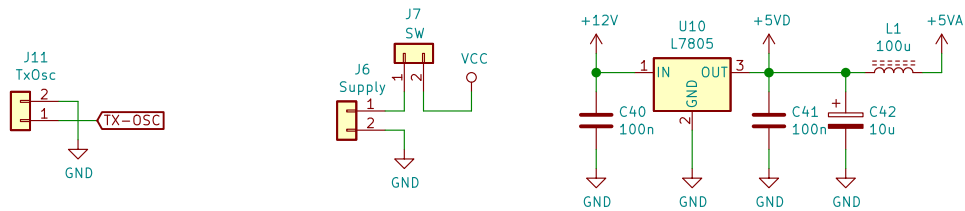
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1	<input type="checkbox"/>	470R	METALL 470	0,05 €	0,05 €
4	<input type="checkbox"/>	1k	METALL 1,00K	0,05 €	0,20 €
1	<input type="checkbox"/>	2.2k	METALL 2,20K	0,05 €	0,05 €
9	<input type="checkbox"/>	3.3k	METALL 3,30K	0,05 €	0,44 €
1	<input type="checkbox"/>	4.3k	METALL 4,30K	0,05 €	0,05 €
2	<input type="checkbox"/>	4.7k	METALL 4,70K	0,05 €	0,10 €
1	<input type="checkbox"/>	5.1k	METALL 5,10K	0,05 €	0,05 €
1	<input type="checkbox"/>	7.5k	METALL 7,50K	0,05 €	0,05 €
17	<input type="checkbox"/>	10k	METALL 10,0K	0,05 €	0,83 €
2	<input type="checkbox"/>	30k	METALL 30,0K	0,05 €	0,10 €
2	<input type="checkbox"/>	33k	METALL 33,0K	0,05 €	0,10 €
2	<input type="checkbox"/>	36k	METALL 36,0K	0,05 €	0,10 €
2	<input type="checkbox"/>	47k	METALL 47,0K	0,05 €	0,10 €
4	<input type="checkbox"/>	100k	METALL 100K	0,05 €	0,20 €
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2	<input type="checkbox"/>	50k	64W-50K	0,31 €	0,62 €
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2	<input type="checkbox"/>	100p	NPO-2,5 100P	0,07 €	0,14 €
4	<input type="checkbox"/>	220p	NPO-2,5 220P	0,08 €	0,32 €
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2	<input type="checkbox"/>	820p	Conrad: 1578706	0,16 €	0,32 €
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2	<input type="checkbox"/>	1.5n	X7R-2,5 1,5N	0,07 €	0,14 €
2	<input type="checkbox"/>	3.3n	X7R-2,5 3,3N	0,07 €	0,14 €
3	<input type="checkbox"/>	10n	X7R-2,5 10N	0,07 €	0,21 €
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35	<input type="checkbox"/>	100n	Z5U-2,5 100N	0,05 €	1,75 €
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3	<input type="checkbox"/>	100u	RAD 100/16	0,03 €	0,09 €
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1	<input type="checkbox"/>	22u	L-07HCP 22u	0,38 €	0,38 €
9	<input type="checkbox"/>	100u	L-MICC 100u	0,27 €	2,43 €
2	<input type="checkbox"/>	FT37-43	FT 37-43	0,58 €	1,16 €
6	<input type="checkbox"/>	T 37-6	T 37-6	0,78 €	4,68 €
6	<input type="checkbox"/>	T 37-2	T 37-2	0,54 €	3,24 €
7	<input type="checkbox"/>	1N4148	1N 4148	0,02 €	0,14 €
1	<input type="checkbox"/>	1N4001	1N 4001	0,02 €	0,02 €
4	<input type="checkbox"/>	5.1V Zener	RND 1N751A	0,02 €	0,08 €
7	<input type="checkbox"/>	BS170	BS 170	0,10 €	0,70 €
5	<input type="checkbox"/>	2N3904	2N 3904	0,04 €	0,20 €
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1	<input type="checkbox"/>	FST3253	SOIC-16, Ebay	2,00 €	2,00 €
5	<input type="checkbox"/>	LM833	LM 833	0,90 €	4,50 €
1	<input type="checkbox"/>	LM386	LM 386 DIP	0,22 €	0,22 €
6	<input type="checkbox"/>	DIP-8 socket (optional)	GS 8	0,04 €	0,24 €
1	<input type="checkbox"/>	74AC74	Kessler: 522421	0,36 €	0,36 €
1	<input type="checkbox"/>	74HCT00	74HCT 00	0,33 €	0,33 €

1	<input type="checkbox"/>	L7805	L 7805 CV	0,25 €	0,25 €
1	<input type="checkbox"/>	ATmega328-PU	ATMEGA 328P-PU	2,50 €	2,50 €
1	<input type="checkbox"/>	DIP-28 socket (optional)	GS 28-S	0,10 €	0,10 €
1	<input type="checkbox"/>	SI5351 breakout	Adafruit	7,35 €	7,35 €
4	<input type="checkbox"/>	G6S-2	NA 12W K	0,96 €	3,84 €
2	<input type="checkbox"/>	1x10 pin-header long	STAPELLEISTE 10	0,38 €	0,76 €
1	<input type="checkbox"/>	2x3 pin-header	MPE 087-2-006	0,14 €	0,14 €
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1	<input type="checkbox"/>	1x4 90deg	PSS 254/4W	0,09 €	0,09 €
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2	<input type="checkbox"/>	contacts	PSK-KONTAKTE	0,29 €	0,58 €
2	<input type="checkbox"/>	head-phone socket	EBS 35	0,30 €	0,60 €
1	<input type="checkbox"/>	TX-OC	CBP	0,21 €	0,21 €
1	<input type="checkbox"/>	BNC	UG 1094W1	0,99 €	0,99 €
1	<input type="checkbox"/>	1 x 8 socket	MPE 094-1-008	0,24 €	0,14 €
1	<input type="checkbox"/>	barrel jack	DC BU21 90	0,46 €	0,46 €
3	<input type="checkbox"/>	1 x 2 socket	RND 205-00642	0,02 €	0,06 €
1	<input type="checkbox"/>	chassis top	KOH-2100	5,40 €	5,40 €
1	<input type="checkbox"/>	chassis bottom	KOH-4100	5,80 €	5,80 €
1	<input type="checkbox"/>	chassis front/back	DPL 2-4	7,99 €	7,99 €
1	<input type="checkbox"/>	10k log pot	RK11K112-LOG10K	1,35 €	1,35 €
1	<input type="checkbox"/>	rotary encoder	STEC11B03	3,70 €	3,70 €
1	<input type="checkbox"/>	LCD display	LCD-PM 2X8-5 A	7,30 €	7,30 €
1	<input type="checkbox"/>	switch	KIPP 1A11	1,20 €	1,20 €
1	<input type="checkbox"/>	barrel plug	HS 21-13	0,20 €	0,20 €
2	<input type="checkbox"/>	fuse holder (optional)	RND 170-00170	0,19 €	0,38 €
2	<input type="checkbox"/>	2A flink (optional)	ESKA 520.020	0,09 €	0,18 €
1	<input type="checkbox"/>	speaker (optional)	LSM-S20K	2,70 €	2,70 €
Total ¹				89,26 €	

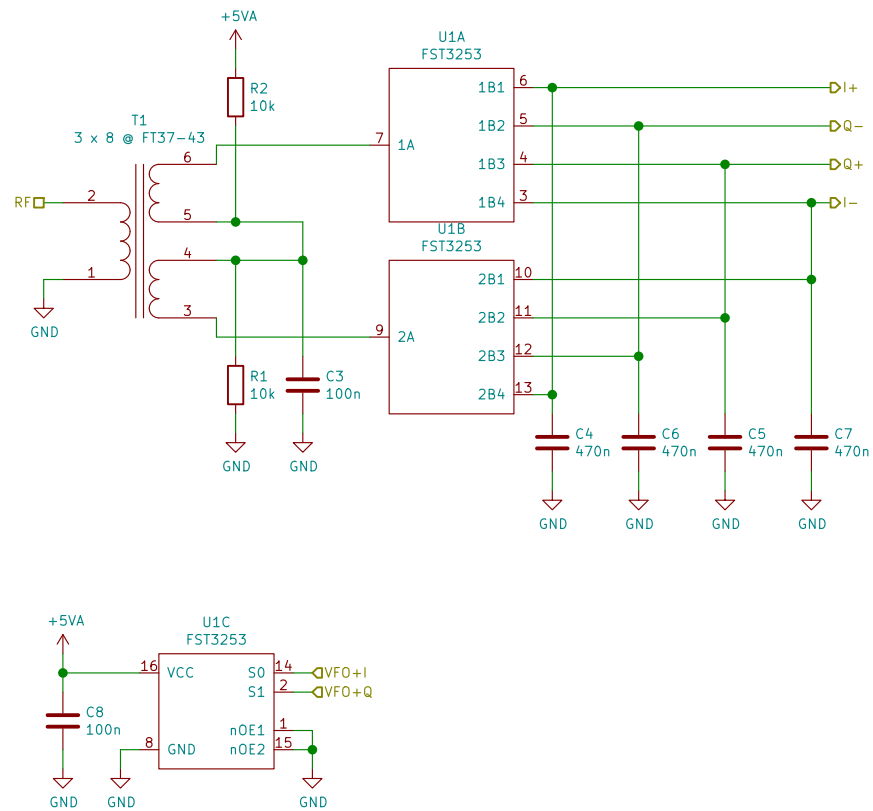
6.1 Shave off some € from the BOM

The single most expensive item on the BOM is the chasis. You can certainly find some extruded aluminium chassis for less than €5 on Ebay. You can also get cheap clones of the Adafruit SI5351 break-out board for around €3, cheap rotary encoders (€1) and 2x8 LCD displays (€3) there. I should announce a competition for the cheapest BOM for this TRX.

¹Prices may change over time.



Rev: 2
Id: 1/6



based on QCX
Mixer

DM3MAT

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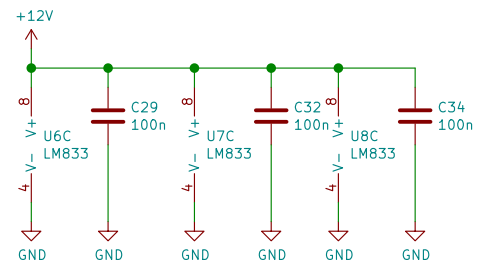
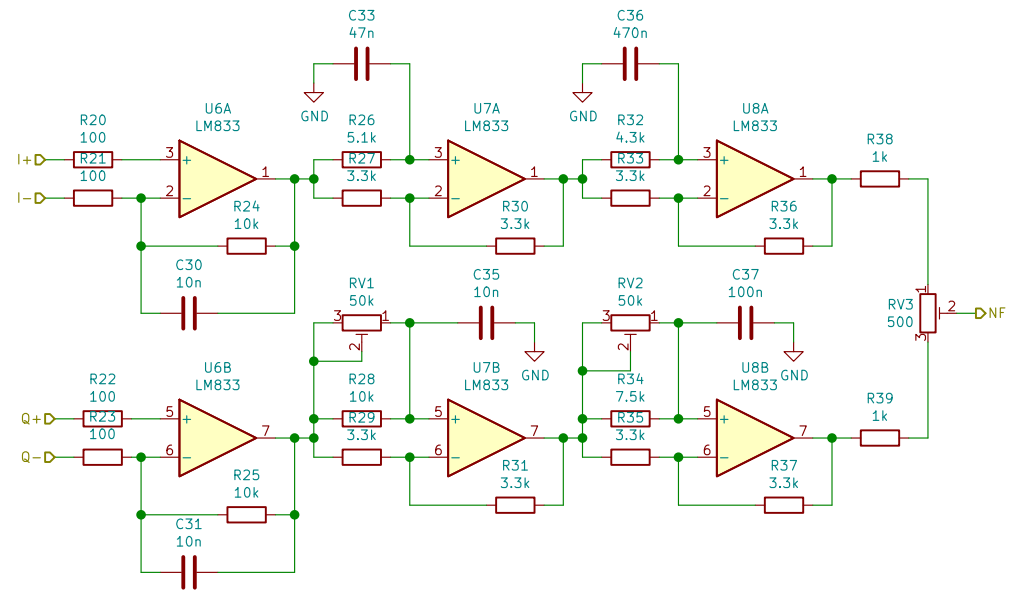
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Size: A4 Date: 2020-06-24

KiCad E.D.A. kicad 5.1.5+dfsg1-2build2

Rev: 2

Id: 2/6



based on QCX
Demodulator
DM3MAT

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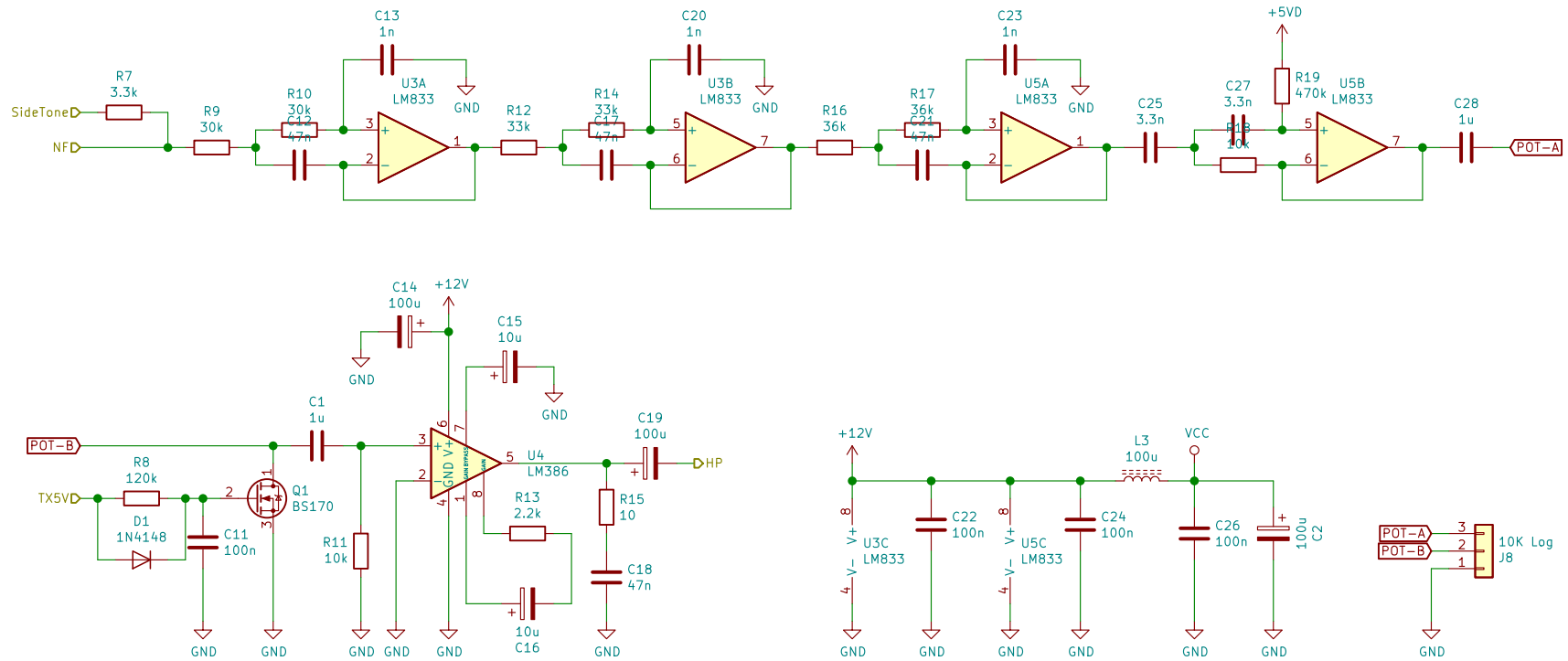
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Rev: 2

Id: 4/6



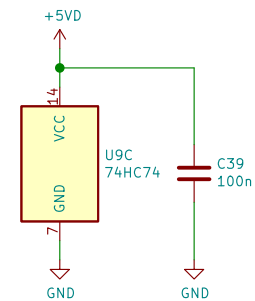
based on QCX
CW Filter & Audio AMP
DM3MAT

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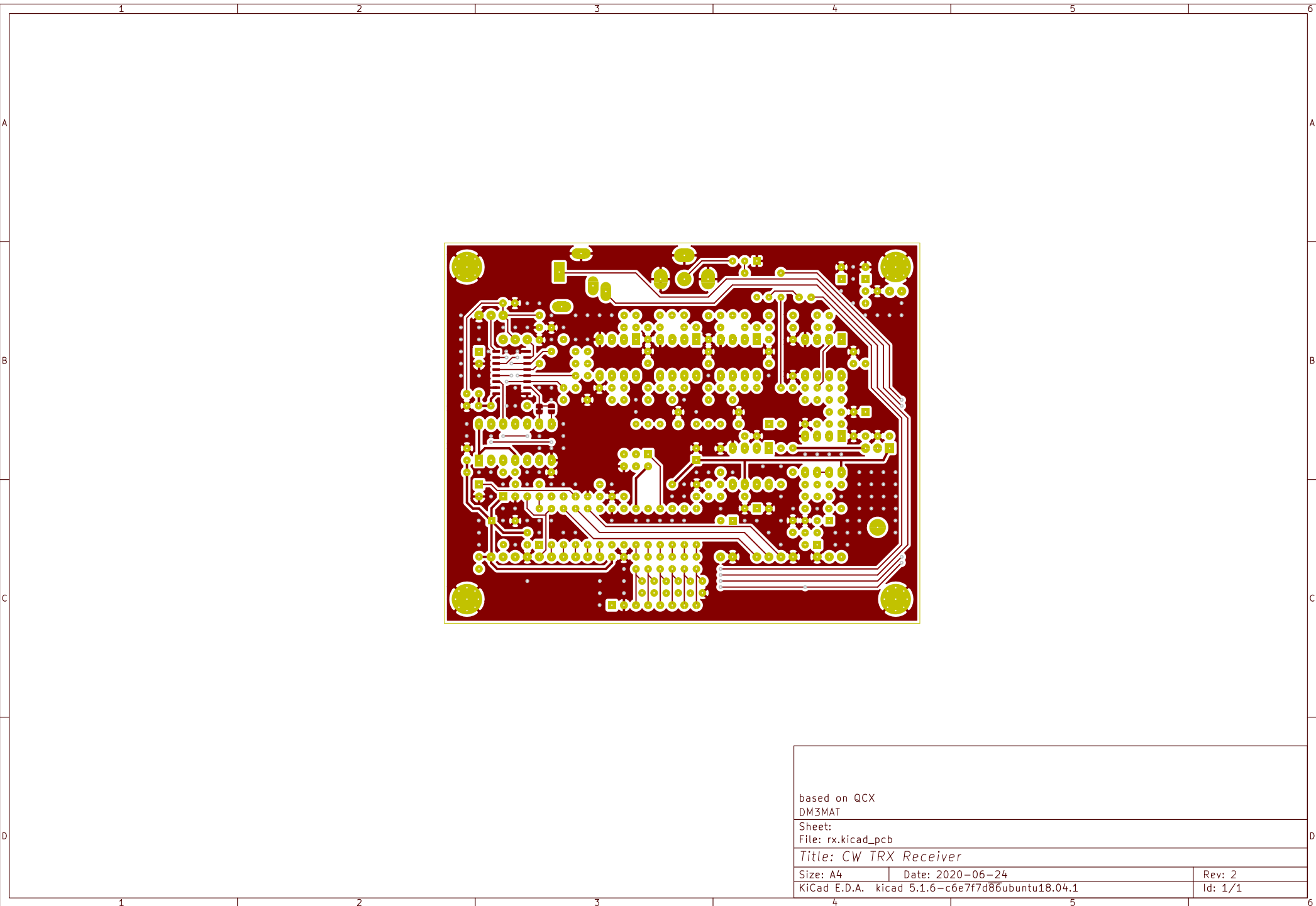
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Rev: 2
Id: 3/6



Rev: 2
Id: 5/6

Rev: 2
Id: 6/6



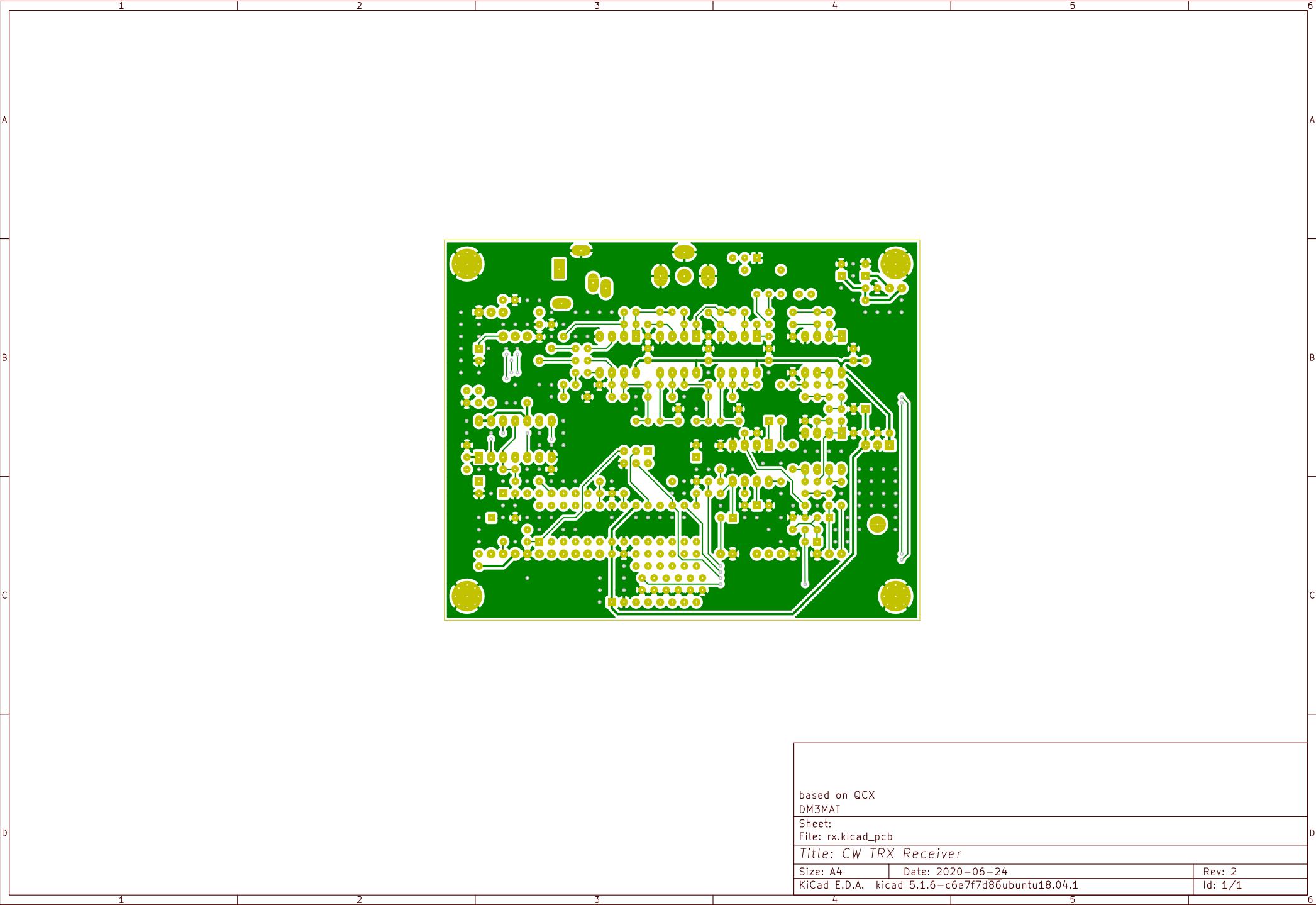
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DM3MAT

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Size: A4	Date: 2020-06-24
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Rev: 2

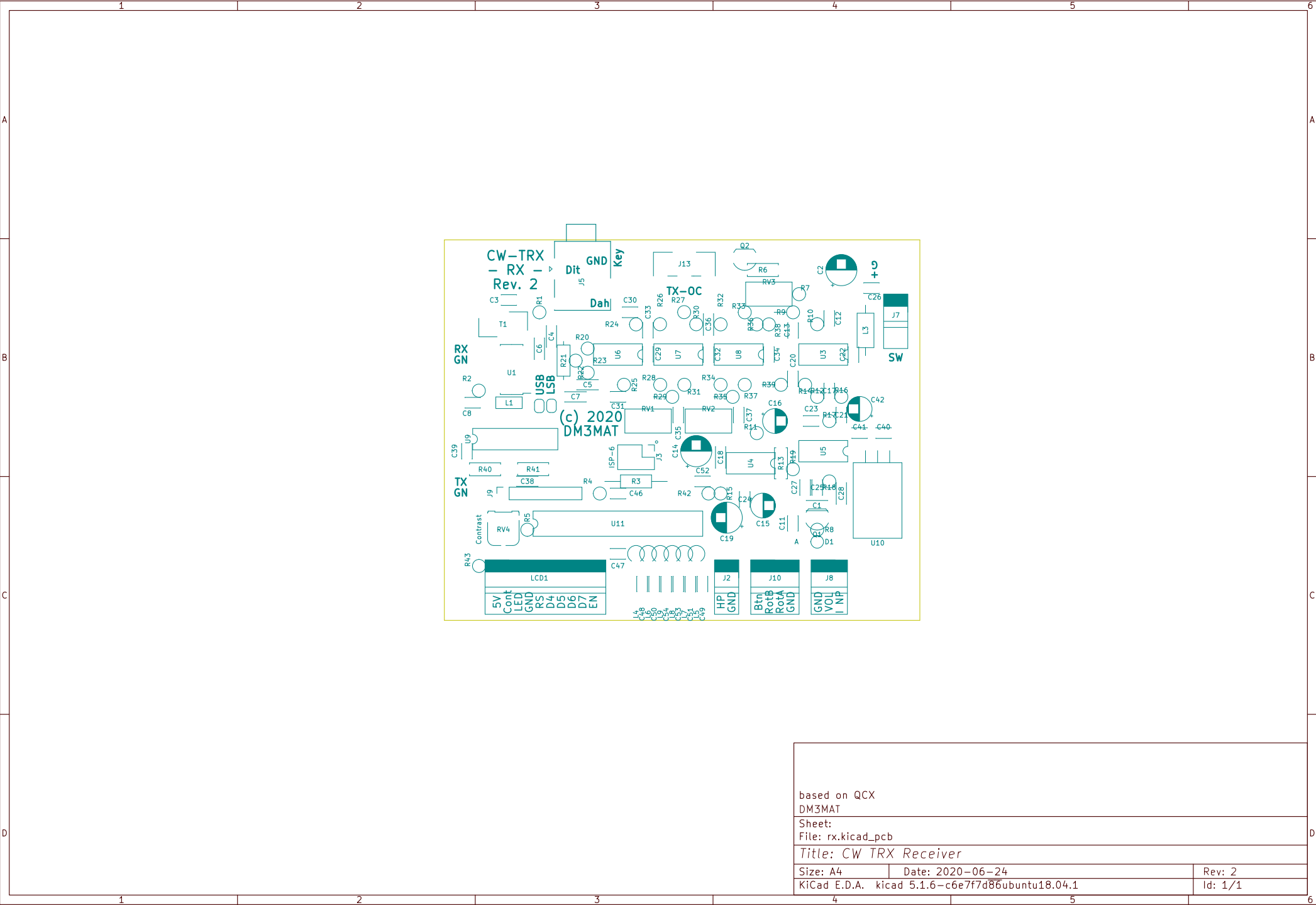


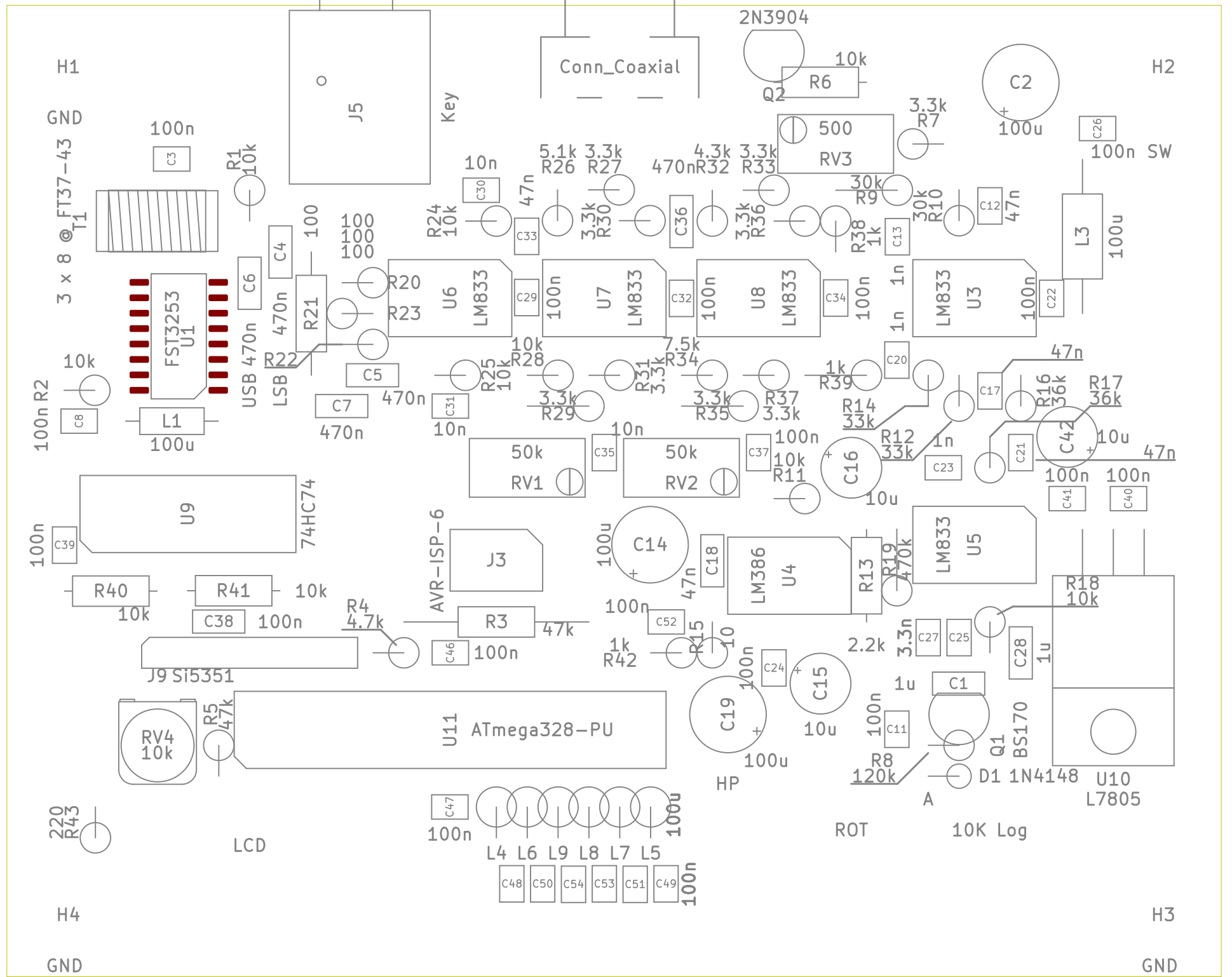
based on QCX
DM3MAT

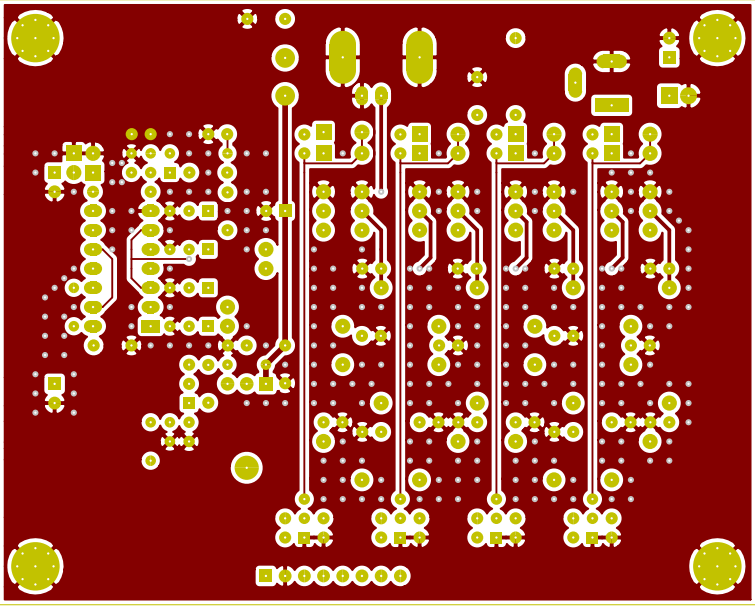
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Size: A4	Date: 2020-06-24	Rev: 2
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based on QCX
DM3MAT

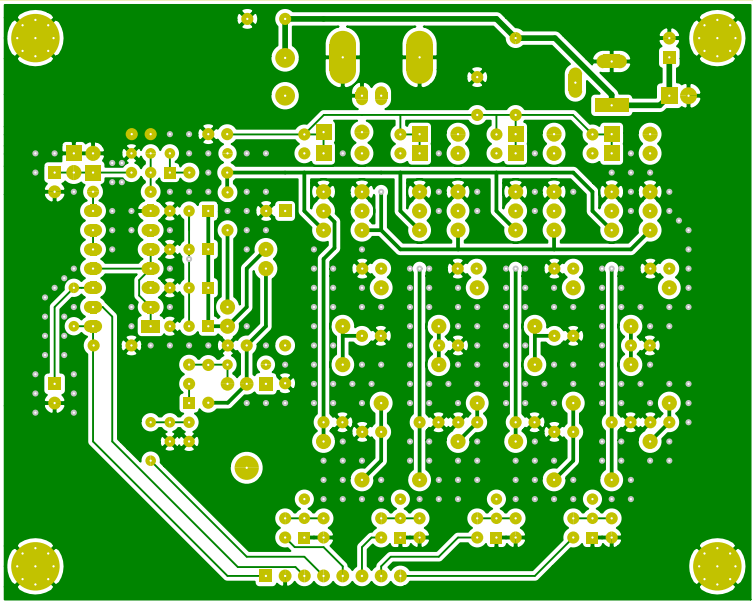
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Size: A4 Date: 2020-06-24

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Rev: 2
Id: 1/1



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DM3MAT

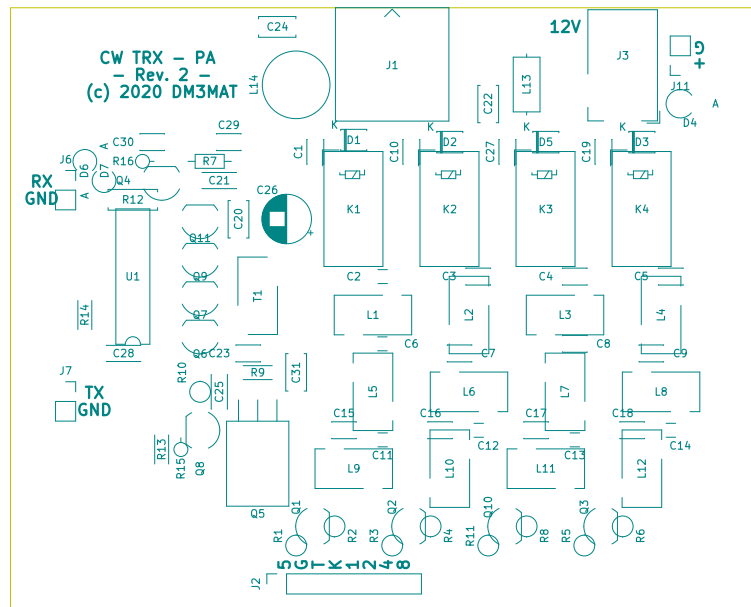
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Rev: 2
Id: 1/1



based on QCX
DM3MAT

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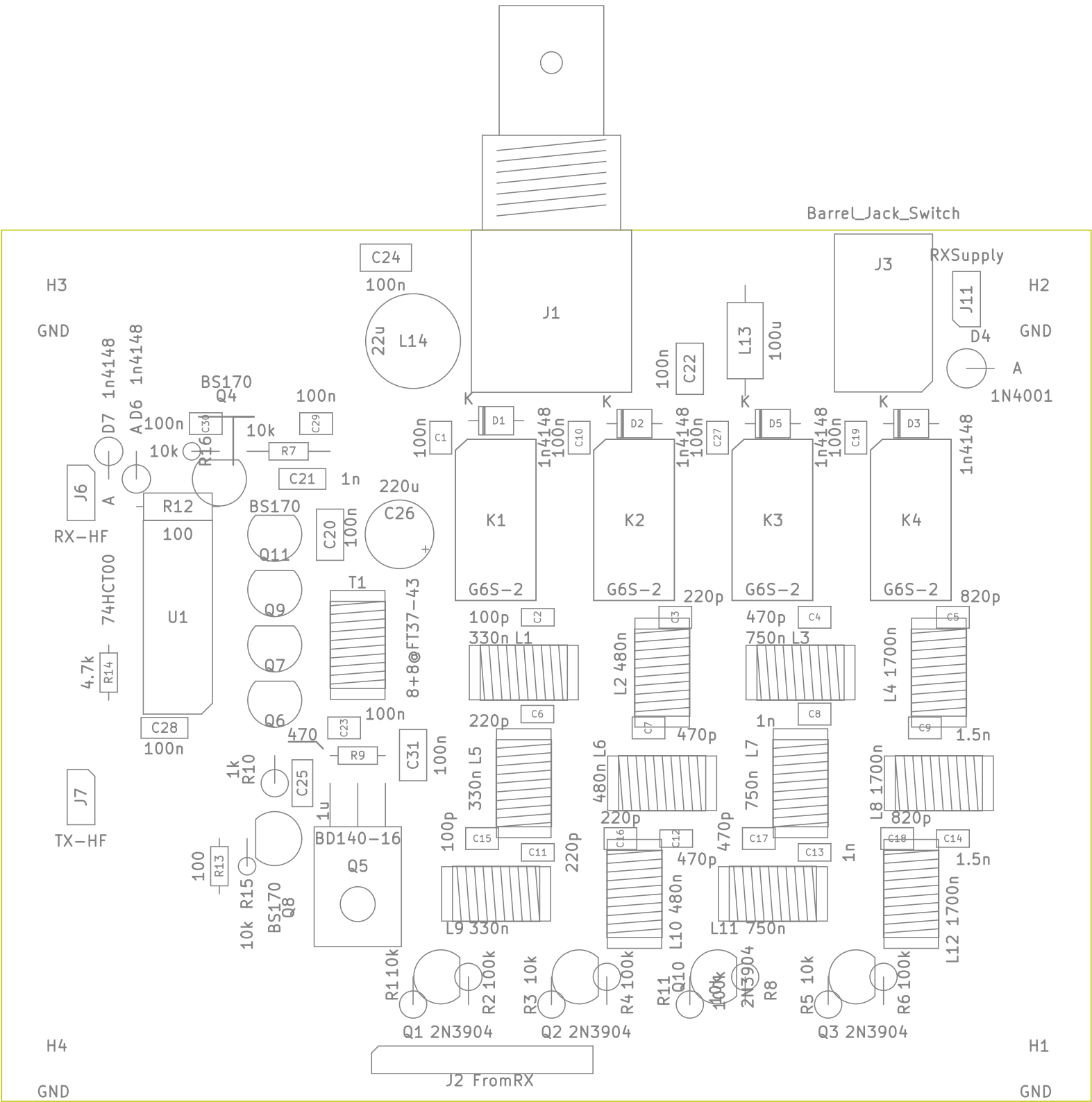
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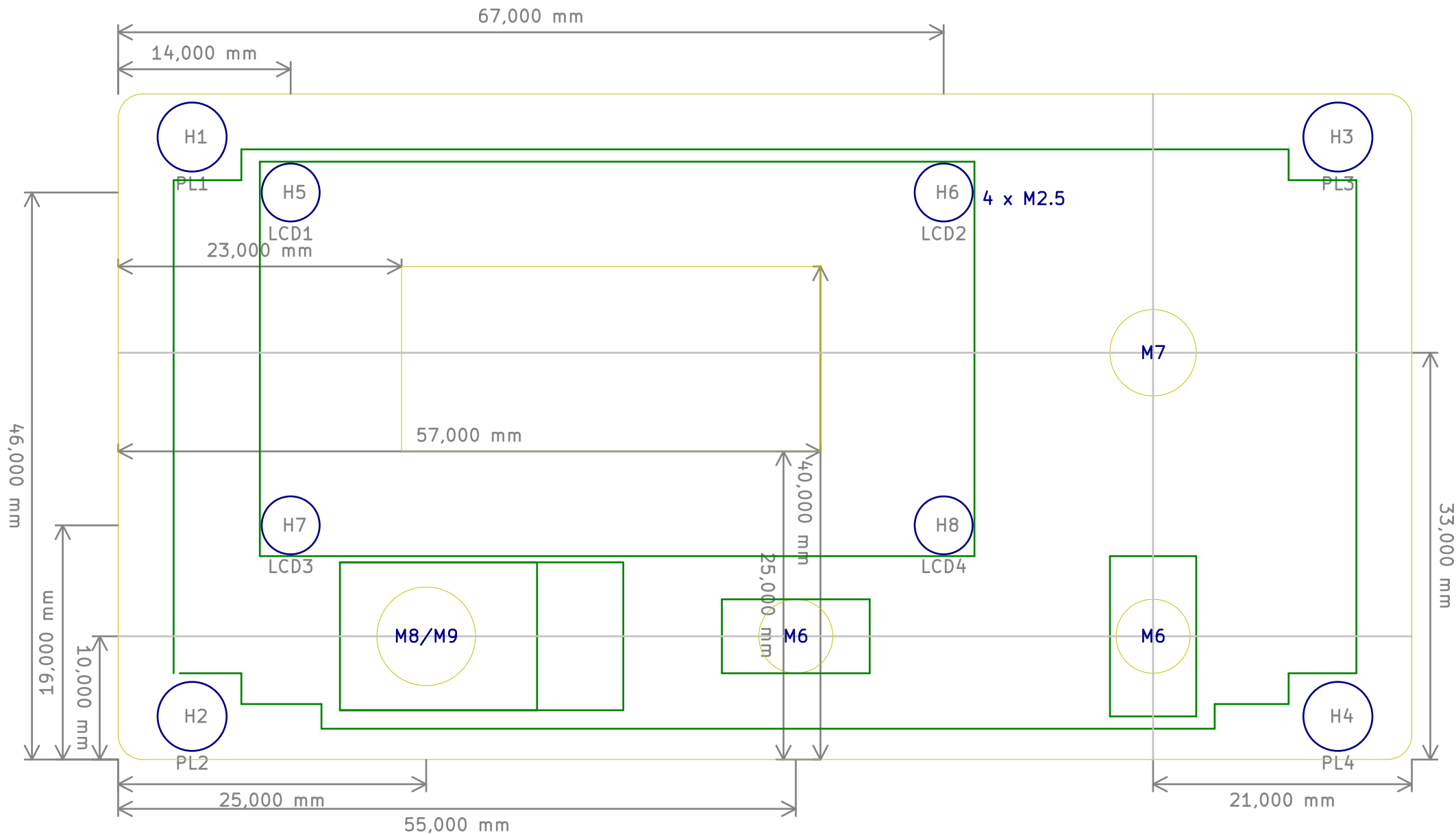
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Rev: 2

Id: 1/1



Drillplan for front panel using Fisher chassis.



Drillplan for back panel using Fisher chassis.

